

Gwendolyn "Wynne" Gettelfinger

3D Animator | Illustrator

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I create memorable and inspiring stories to engage audiences through animation and illustration. I thrive on collaborating, traveling, and learning new things to influence the quality of my work.

Education

Savannah College of Art and Design

BFA Animation (September 2015- May 2019)
Savannah, GA | Hong Kong | Lacoste, France

Relevant Courses include 3D Character Animation III, Creature Animation, & Animation for Games.

Software

Autodesk Maya | Arnold

Houdini

Procreate

Adobe Photoshop

After Effects

Illustrator

InDesign

Toon Boom Harmony

Experience working in Linux

Awards & Honors

- Awarded "Draft Selection" and "Excellence Award" for the *Rookie Awards 2019*

- Logan Eugene Felps Memorial Endowed Scholarship

- "The Geode Collection" showcased in the 2018 edition of *The Port City Review*

- Featured artist in *Das Zeichenbuch Mit Dem Blob* by Karoline Pietrowski

- SCAD Dean's List Honors (2015-2019)

Volunteering

- SCAD Student Aid at ACM SIGGRAPH, Los Angeles | Summer 2019

- SCAD Booth Student Volunteer at ACM SIGGRAPH, Vancouver | Summer 2018

- Savannah Film Festival Volunteer | Fall 2016

Professional Experience

easyAction Group LLC. (November 2019- March 2020)

Freelance Animator & Illustrator on *Ajax All Powerful*: VR ANIMATED PROJECT

- Create painterly textures and stylized illustrations to be applied to 3D objects and sets, as envisioned by the project's director.

- 3D Animated broad range of compelling characters.

- Lit and rendered personal sequences to hand off as a texture in VR film.

The Walt Disney Company (Orlando, FL | August 2019- January 2020)

Disney College Program Cast Member

- Quick Service Food and Beverage Cast Member at The Riverside Mill and Hostess at Boatwright's Dining Hall at Disney's Port Orleans Resort.

Kaman's Art Shoppes, Inc. (Louisville, KY | Summer 2018- Summer 2019)

Body Artist

- Face Paint and Henna Tattoo Artist at the Louisville Zoo.

- Specialize in creating consistent, high quality line art and color in body art designs.

Savannah College of Art and Design (Savannah, GA | Spring 2016- Spring 2019)

Student Ambassador

- Partner with the SCAD Admissions Department to represent student leadership at SCAD.

- Enhance visitor experience during SCAD Days through confident knowledge in university history, security, upcoming events and resources.

The Animation Organization (Savannah, GA | Fall 2016- Spring 2019)

President (Formerly Vice President & Treasurer)

- Execute all club meetings and events including officer meetings, speakers, demos, presentations, field trips, etc.

- Collaborate with club leadership to launch new events that engage students from the digital media department to learn more about the animation industry.

Collaborative Projects

Wander Short Film (Savannah, GA | Fall 2018- Spring 2019)

3D Animator | Character Designer | Concept Artist

- Brought to life hero human character and ducks through 3D animation.

- Collaborated with director to design stylistically appealing and cohesive character designs.

- Prepared character model sheets as reference for the production's 3D modelers.

- Conceptualized environmental design and color tone for film.

- Contributed to set dressing, lighting, and rendering in Houdini.

Muse Short Film (Savannah, GA | Fall 2017- Winter 2018)

Character Designer | Concept Artist

- Collaborated with director to create original model sheets, color palettes, and character designs.

- Conceptualized environmental design and props including buildings, vehicles, and signage.

Forged In Fire Short Film (Hong Kong | Fall 2017)

3D Animator | Film Coordinator | Character Designer

- Coordinated crew schedules and shot assignments for 3D animation and 2D effects.

- Created model sheets and color palettes for character design and props.

- Character animator and 3D animation supervisor.